

The Open-PSA Initiative

# Standard Representation Format for Probabilistic Safety Analyses

Towards a New Generation of Models and Tools

## Credits

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Version: 1.1a  
Date: September the 5th 2007

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# Content

- Open-PSA Initiative
- Rationale for the Standard
- Anatomy of the Standard
  - Fault Tree Layer
  - Stochastic Layer
  - Extra-Logical Layer
  - Event Tree Layer
  - Report Layer

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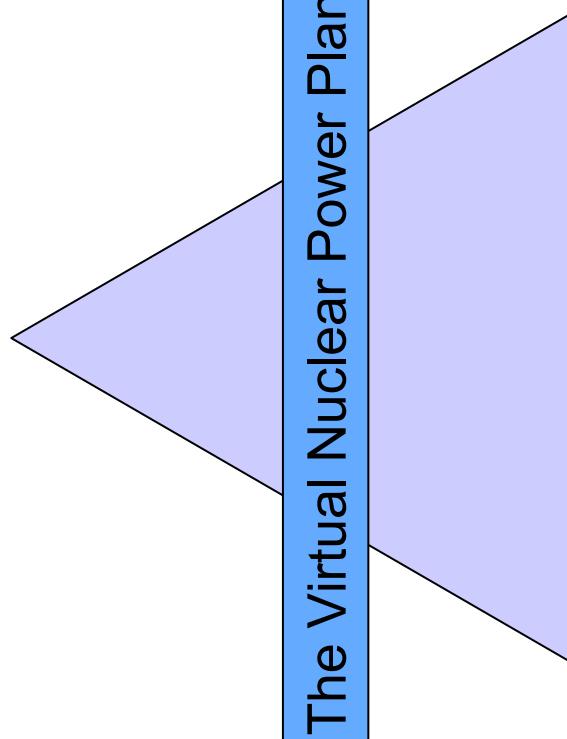
## Where Are We?

- Detailed models have been developed for level 1 and level 2 PSA
  - Good tools have been developed to design and assess models
- ... but
- Models are hard to master, to check for completeness, to maintain...
  - Models are tool-dependent
  - Calculation engines have flaws

# Where We Want to Go?

The future ...

3D visualization



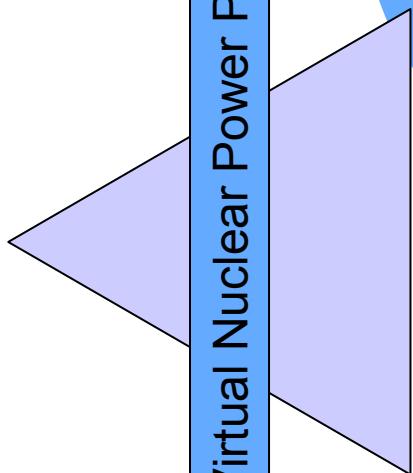
realistic simulation  
(equations of the physics)

probabilistic safety  
assessment

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# A First Step...

3D visualization



The Virtual Nuclear Power Plant

realistic simulation  
(equations of the  
physics)

probabilistic safety  
assessment

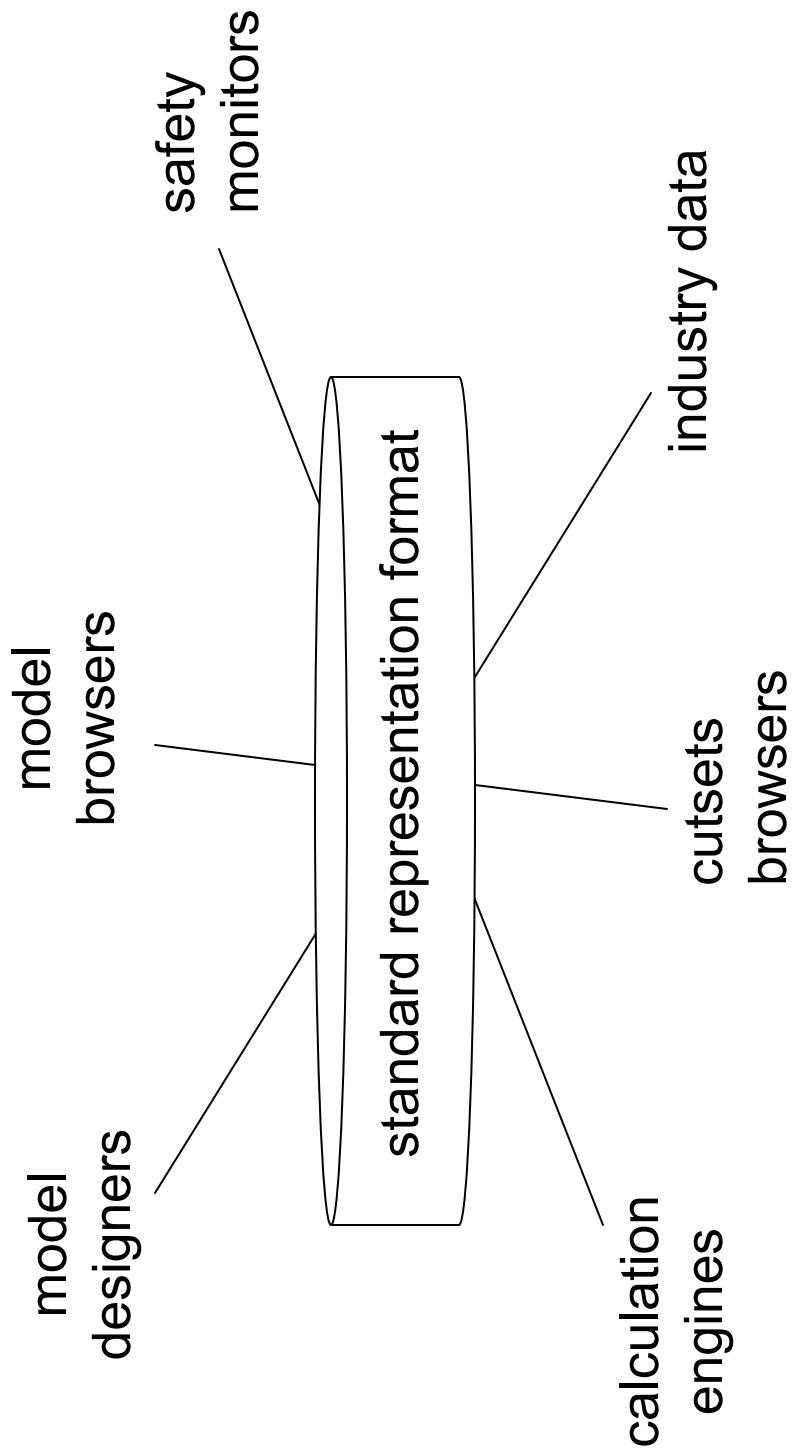
An International Standard Representation Format  
for PSA Models

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## Why Do We Need a Standard?

- Reduce tool dependency
- Have a better confidence in approximations (quality insurance)
- Cross check calculations
- Develop new calculation engines
- Design new model browsers and safety monitors
- Review and document (existing) models
- Clarify (unify?) modeling methodologies
- Call external tools (Level 2 PSA)
- Extend fault trees/events trees formalism
- ...

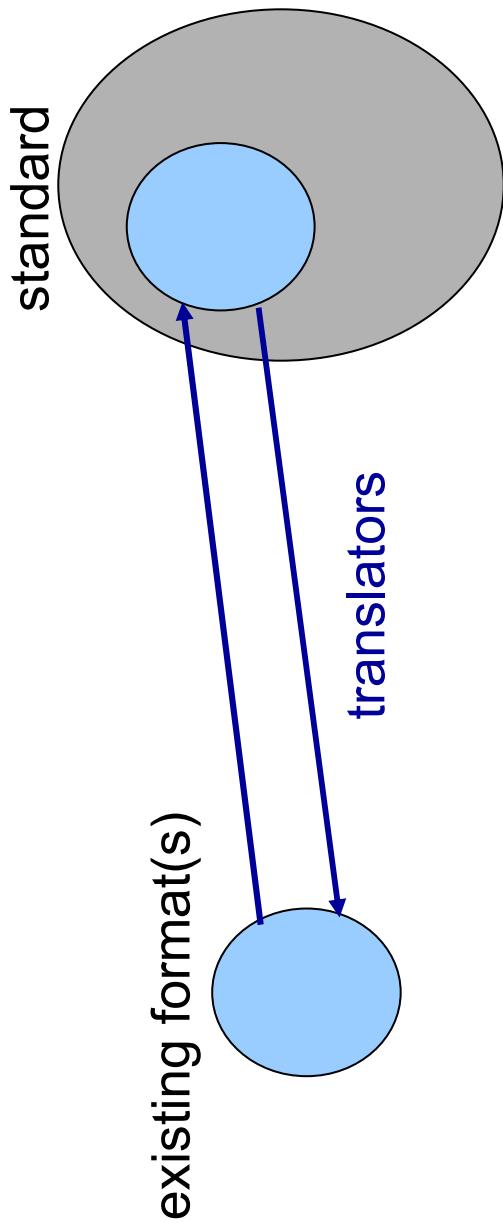
# The Open-PSA Architecture



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# Requirements

- It should be possible to cast any existing model



- The role of each element should be clearly identified and have an unambiguous semantics
- The standard should be easy to embed in existing tools and easy to extend

... XML format

# Anatomy of the Standard

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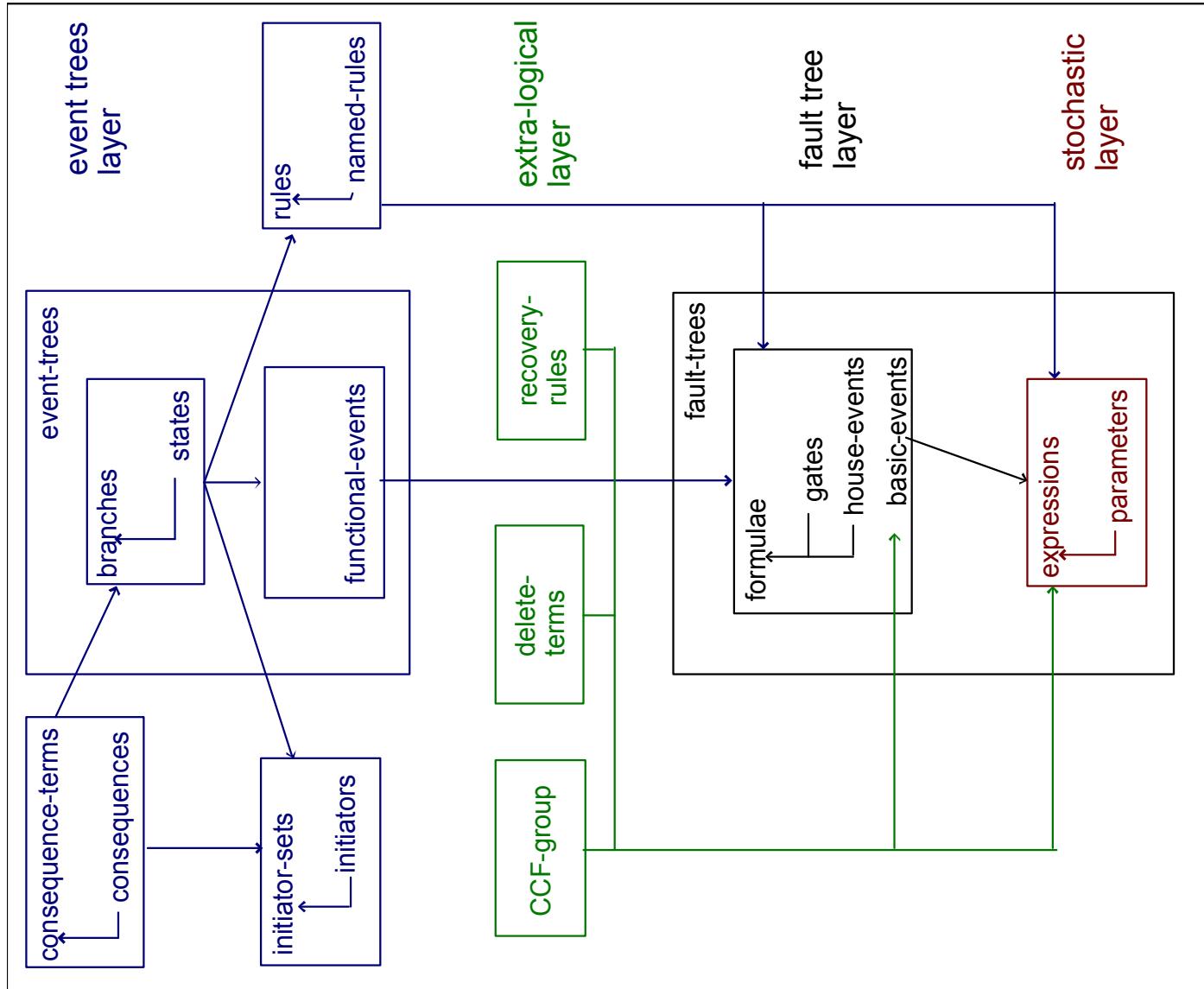
# Methodology

- We considered models built with the main tools available on the market
  - Cafta, Saphire, RiskSpectrum, Riskman, Fault Tree free...
  - US, Japanese and European PSA
- We made of taxonomy of all syntactic categories we found in these models
  - Gates, basic events, house events, sequences...
- We gave to each category a formal operational semantics
- We designed a XML representation of categories

# Five Layers Architecture

- Report Layer
  - Results of calculation...
- Event Tree Layer
  - Event trees, initiators, sequences, consequences
- Extra-Logical Layer
  - CCF-groups, delete terms, exchange events...
- Fault Tree Layer
  - Fault Trees, gates, basic events, house events
- Stochastic Layer
  - Probability distributions, parameters

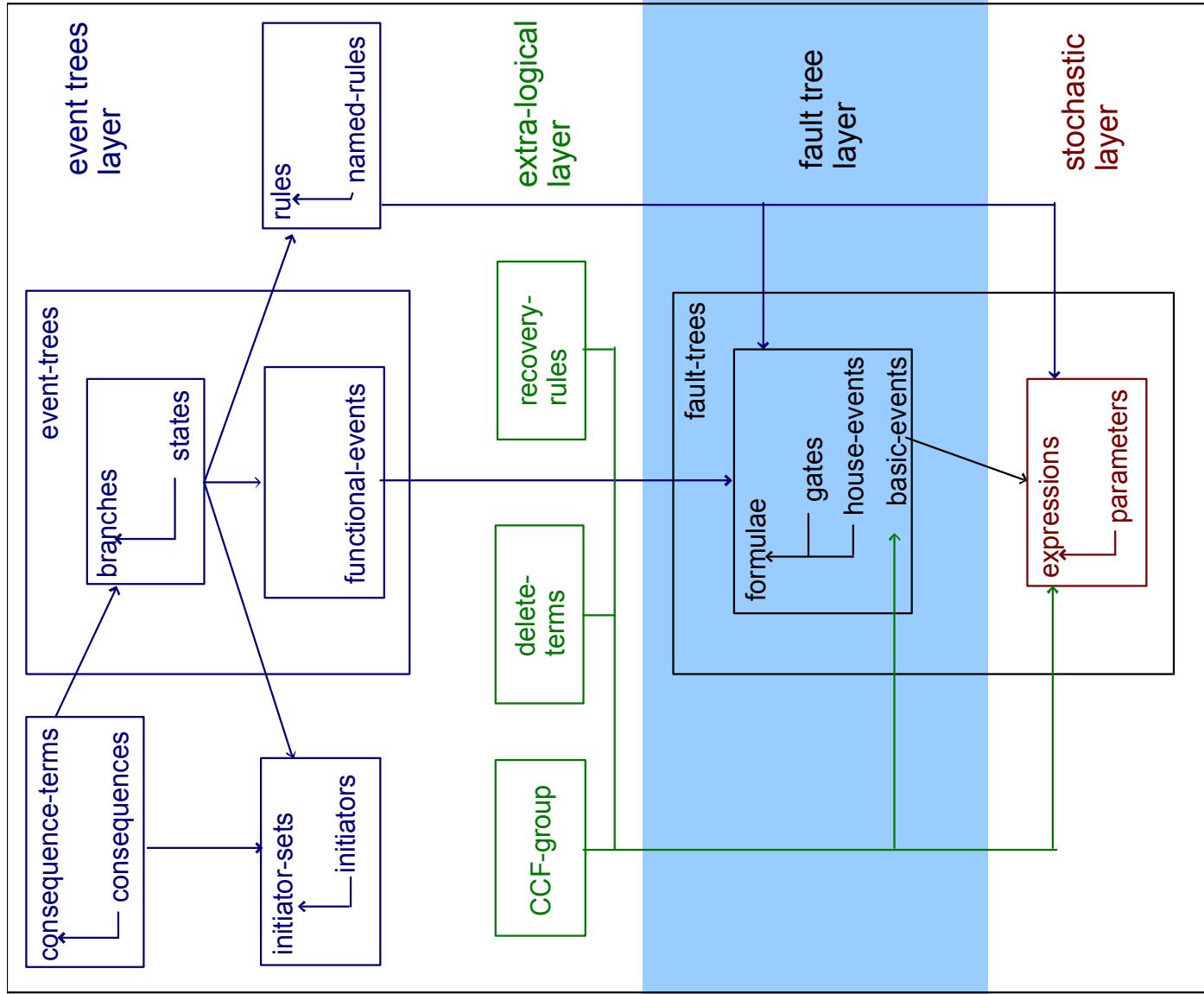
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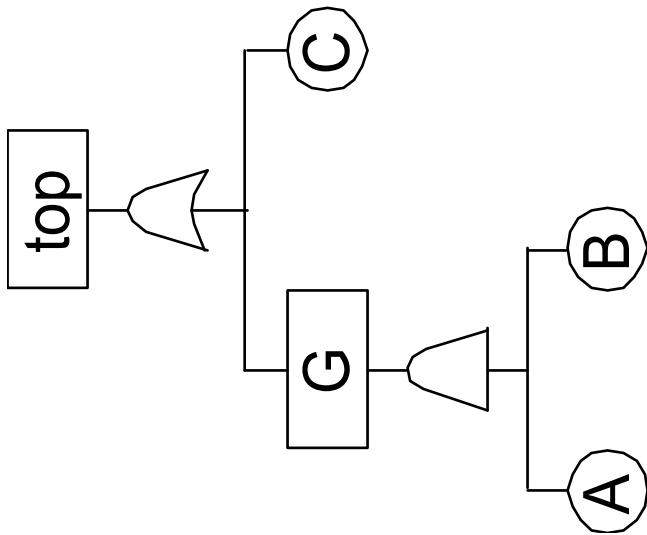
## Fault Tree Layer



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# Declarations of Fault Trees

```
<define-fault-tree name="FT1" >
<define-gate name="top" >
<or>
  <gate name="G" />
    <basic-event name="C" />
  </or>
</define-gate>
<define-gate name="G" >
<and>
  <basic-event name="A" />
  <basic-event name="B" />
</and>
</define-gate>
</define-fault-tree>
```



## Declarations of Gates

```
<define-gate name="valve-failed-closed">  
<or>  
  <basic-event name="valve-hardware-failure" />  
  <gate name="valve-human-failure" />  
  <basic-event name="valve-test-failure" />  
</or>  
</define-gate>
```

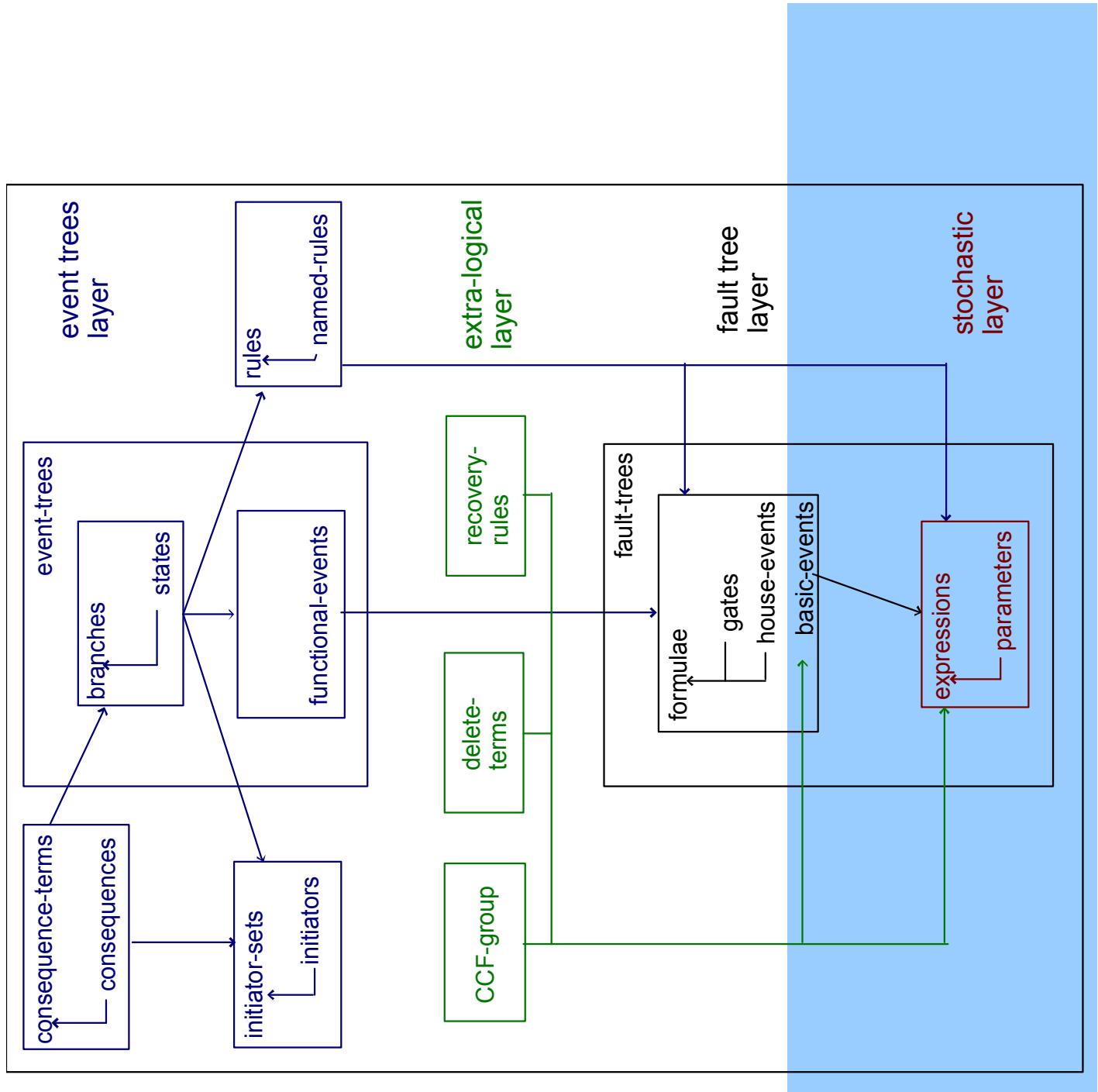
*the standard provides a complete  
set of logical connectives*

## Declarations of Basic Events

```
<define-basic-event name="valve-hardware-failure">
  <exponential>
    <parameter name="failure-rate-values" />
    <mission-time />
  </exponential>
</define-basic-event>
```

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## Stochastic Layer



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## Stochastic Layer (Content)

1. Stochastic expression and parameters  
role and definition
2. Operations  
Arithmetic operations, logical operations, conditional operations
3. Built-ins  
usual time-dependent distributions
4. Random Deviates  
uniform, normal, lognormal deviates, histograms

# Role of Stochastic Expressions

1. Associate (possibly time-dependent) probabilities with basic events. E.g.

```
<define-basic-event name="BE">  
  <exponential>  
    <parameter name="lambda" />  
    <mission-time />  
  </exponential>  
</define-basic-event>
```

2. Define distributions for these probabilities (and more generally for parameters). E.g.

```
<define-basic-event name="BE2">  
  <uniform-deviate>  
    <float value="1.0e-4" />  
    <float value="2.0e-4" />  
  </uniform-deviate>  
</define-basic-event>
```

## Built-ins

*Set of predefined function to describe time-dependent distributions.*

*E.g.*

- <exponential>  
    <parameter name="failure-rate-pump" />  
    <mission-time />  
  </exponential>
- <Weibull>  
    <parameter name="shape1" />  
    <parameter name="scale1" />  
    <sub><mission-time /></sub>  
    <parameter name="locality1" />  
  </sub>  
  </Weibull>
- ...

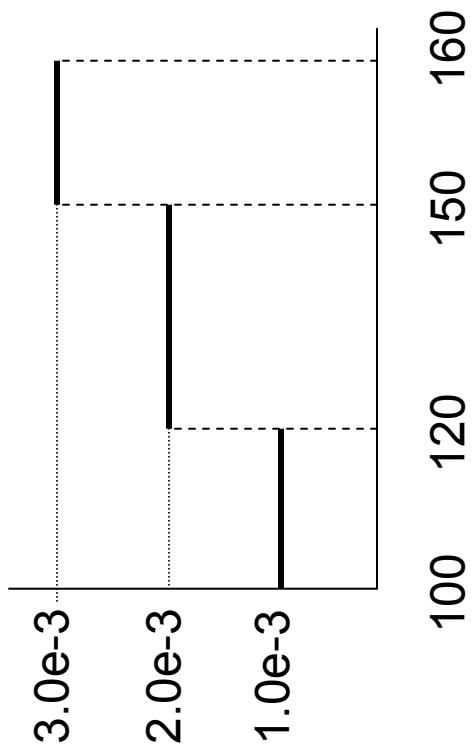
# Random-Deviates

To perform sensitivity analyses. E.g.

- <uniform>  
    <float value="1.0e-3" />  
    *lower-bound*  
    <float value="2.0e-3" />  
    *upper-bound*  
  </uniform>
- <lognormal>  
    <float value="1.23e-4" />  
    *mean*  
    <int value="3" />  
    *error-factor*  
    <float value="0.90" />  
    *confidence*  
  </lognormal>
- ...

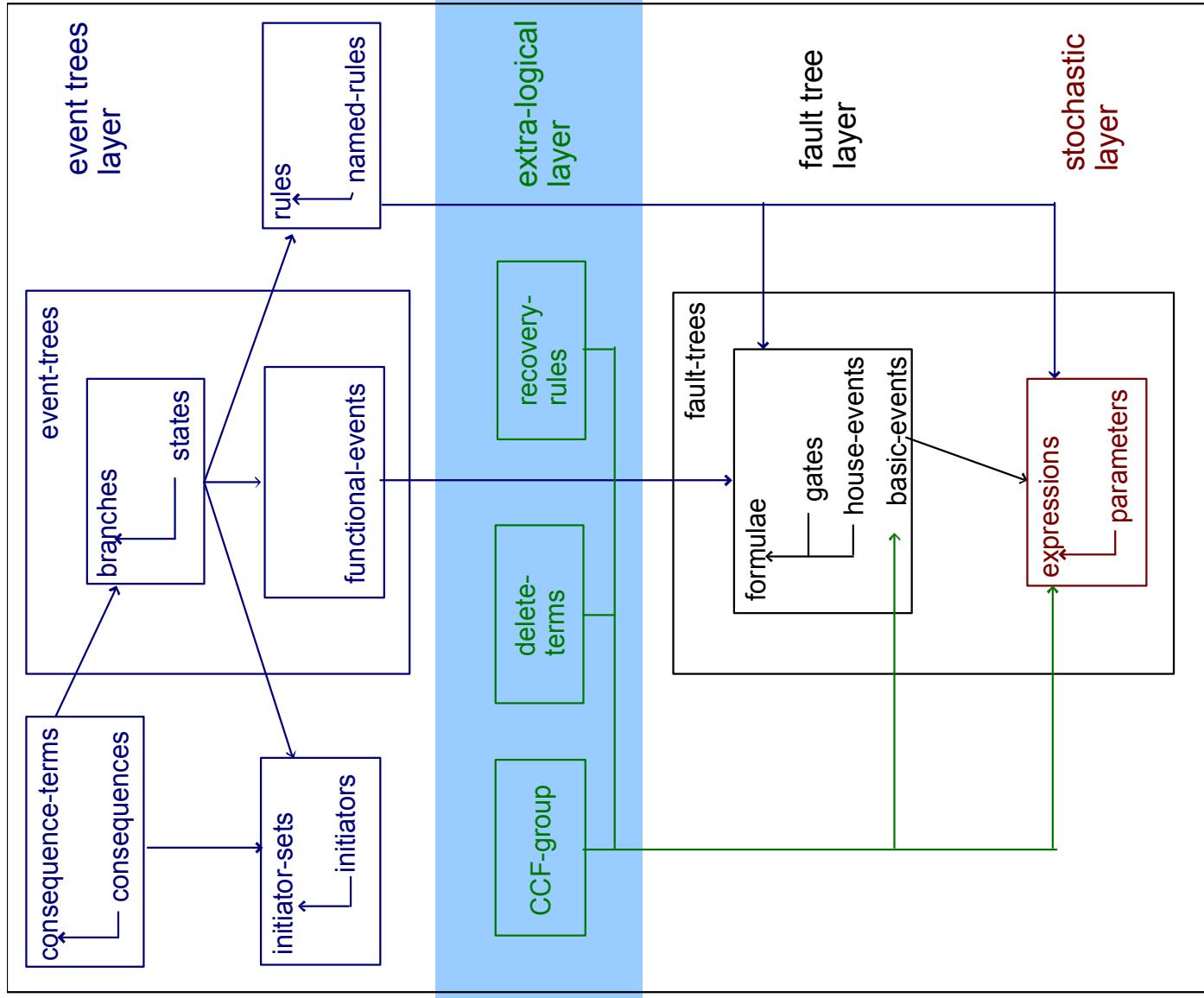
# Histograms

```
<histogram lower-bound="100" >
<bin upper-bound="120" >
<float value="1.0e-3 />
</bin>
<bin upper-bound="150" >
<float value="2.0e-3 />
</bin>
<bin upper-bound="160">
<float value="3.0e-3 />
</bin>
</histogram>
```



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## Extra-Logical Layer



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## Extra-Logical Layer (Content)

1. Common Cause Failures
  - models, declarations
2. Exclusive events (delete terms)
  - model, declaration
3. Recovery rules
  - model, declaration

## Delete Terms

Delete terms are groups of exclusive (basic) events.

- Used to model physically impossible configurations such as simultaneous maintenance

Three possible interpretations/uses of the exclusive group  $g=\{e1,e2\}$

1. Post-processing of cutsets
  - $(e1 \text{ and } e2 \text{ and } \dots)$  **deleted**
2. Global constraint
  - NewTopEvent = TopEvent and [not ( $e1$  and  $e2$ )]
3. Local substitution
  - $e1 \rightarrow ge1 = (e1 \text{ and not } e2)$
  - $e2 \rightarrow ge2 = (e2 \text{ and not } e1)$

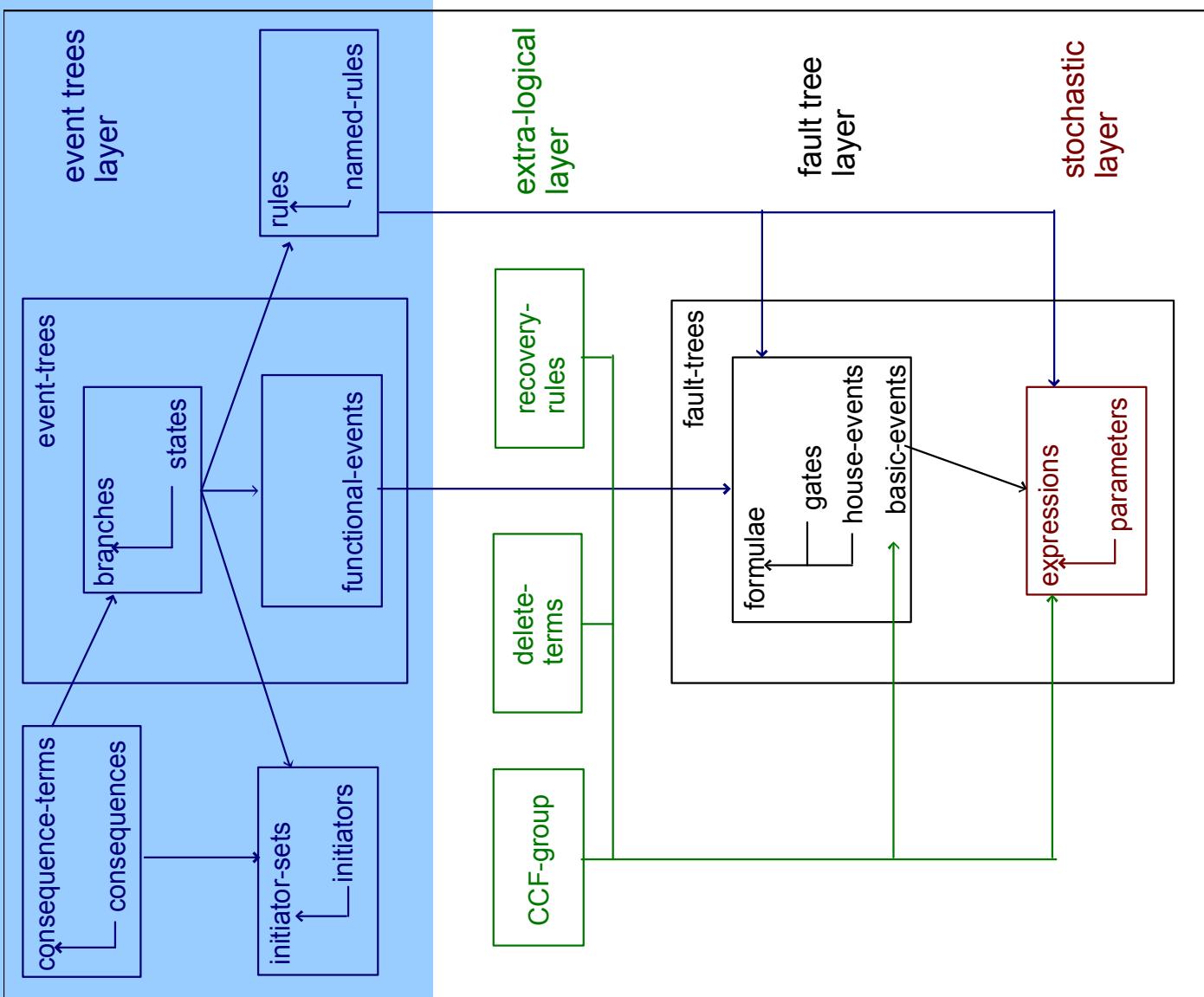
## Delete Terms (continued)

XML representation

```
<define-exclusive-group name="g1" >
  <basic-event name="e1" />
  <basic-event name="e2" />
  <basic-event name="e3" />
</define-exclusive-group>
```

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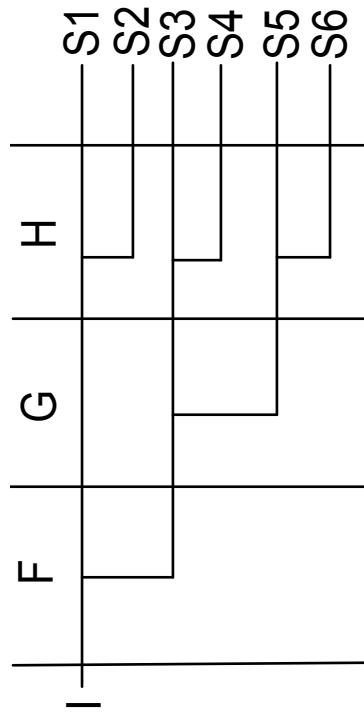
## Event Tree Layer



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# Preliminaries (1)

## Graphical presentation of Event Trees



## Interpretation

$S1 = I \text{ and not } F \text{ and not } H$   
 $S2 = I \text{ and not } F \text{ and } H$   
 $S3 = I \text{ and } F \text{ and not } G \text{ and not } H$   
 $S4 = I \text{ and } F \text{ and not } G \text{ and } H$   
 $S5 = I \text{ and } F \text{ and } G \text{ and not } F$   
 $S6 = I \text{ and } F \text{ and } G \text{ and } H$

A priori simple but ...

## Preliminaries (2)

- Fault trees may be given flavors (by setting house events)
- These flavors may depend on the current branch
- There may have several initiating events
- Some success branches may be interpreted as a bypass
- There may have multi-states branches
- Branches may be defined as references to other branches
- ...

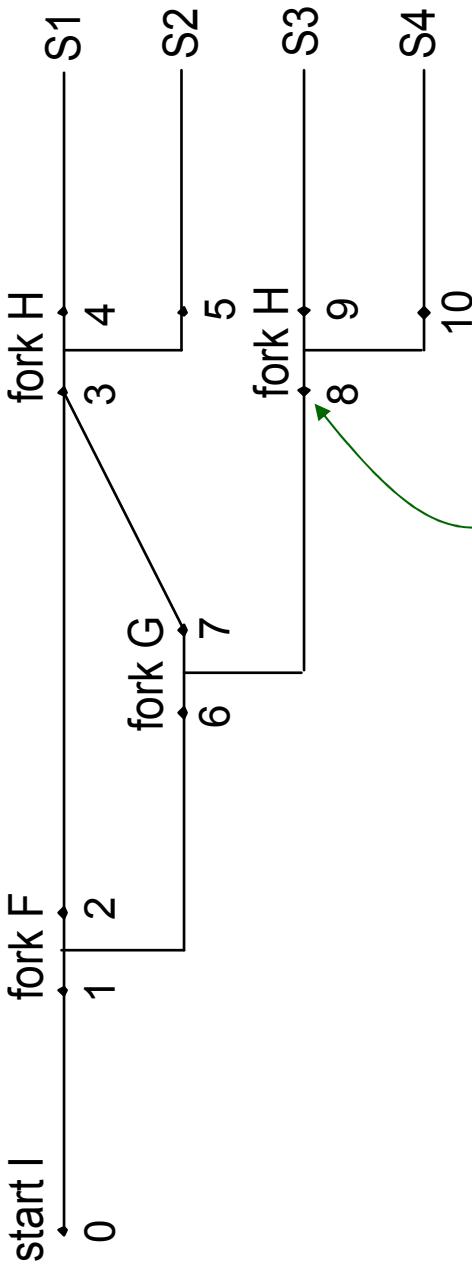
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- Branches may be defined as references to other branches
- ...

Event Trees should be seen as a graphical programming language!

- The graphical view described the structure of the tree, i.e. the different sequences
- Instructions are provided to give flavors to fault trees
- The interpretation of sequences (Boolean formula) is built while walking along the branches

## Structure of Event Trees (1)



Walk:

- 0, 1, 2, 3, 4 (S1)
- 0, 1, 2, 3, 5 (S2)
- 0, 1, 6, 7, 3, 4 (S1)
- ...

at each point some instructions can  
be executed in order to set values  
of house events and parameters  
and/or to collect functional event

## Structure of Event Trees (2)

```
<define-event-tree name="ET1" >
  <define-functional-event name="F">
    <fault-tree name="FTF" gate="top" />
  </define-functional-event>
  ...
  <define-consequence name="S1" />
  ...
  <path>
    <fork functional-event="F" >
      <path>
        <collect functional-event="F" polarity="success" />
        <fork functional-event="H" >
          ...
          </fork>
        </path>
        ...
        </fork>
      </path>
    </define-event-tree>
```

*declarations of functional events*

*declarations of consequences*

*definition of the structure*

*instruction*

# Instructions (1)

## Instructions to set parameters/house event values

- <set house-event="H1" >  
    <constant value="false" />  
    </set-parameter>
- <set parameter="lambda" />  
    <float value="0.001" />  
    </set-parameter>

## Instructions to collect functional events

- <collect functional-event="F" polarity="failure" />

## Conditional instructions

- <if>  
    <collected functional-event="F" />  
    <set house-event="H2"> <constant value="true" /> </set>  
    </fi>

## Instructions (2)

### Blocks

- <block>  
*instruction*  
</block>

### Rules (named blocks of instructions)

- <define-rule name="R1" >  
    <set house-event="H1"> <constant value="false" /> </set>  
    <set house-event="H2"> <constant value="true" /> </set>  
    <set house-event="H3"> <constant value="true" /> </set>  
    ...  
  </define-rule>

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Report Layer

## Report Layer (content)

1. Description of Calculations
  - model, tool, algorithm, mission-time, cutoff...
2. Description of Results
  - minimal cutsets
  - probabilistic measures

# Description of Calculations

- Software
  - version, contact organization (editor, vendor)
- Calculation algorithm
  - name
  - limits (number of basic events, cutsets...)
  - preprocessing techniques
  - cutoffs
  - handling of success branches, use of delete terms
  - external routines
  - calculation time
  - ...
- Feedback
  - success, failure

The standard provides examples rather than a strict syntax for these items

# Descriptions of Results

```
<sum-of-products name="MCS1" basic-events="3" products="2" >
  <product order="2">
    <basic-event name="A" />
    <basic-event name="B" />
  </product>
  <product order="2">
    <not>
      <basic-event name="A" />
    </not>
    <basic-event name="C" />
  </product>
</sum-of-products>
```

# Descriptions of Results

```
<measure name="RAW" system="TopEvent" component="BE33" >
  <mean value="0.00149807" />
  <standard-deviation value="0.000385405" />
  <error-factor percentage="90" value="1.00056" />
  <histogram lower-bound="0" >
    <bin upper-bound="0.25"> <float value="0.00112081"> </bin>
    <bin upper-bound="0.50"> <float value="0.00136203"> </bin>
    <bin upper-bound="0.75"> <float value="0.0016188"> </bin>
    <bin upper-bound="1.00"> <float value="0.00186128"> </bin>
  </histogram>
</measure>
```